

How to Build a Simple House in Minecraft

The world you create in Minecraft is a dangerous place full of skeletons, zombies, and exploding creepers who are ready to kill you and rob you of your treasure.

One of the easiest ways to combat the loss of items on death ... and unnecessary death ... is to create a permanent base where you can hide during the night and store your treasures while you're out exploring.



This guide will take you through the process of creating a basic house with easy-to-obtain materials for new users.

Part 1: Logging in and Creating Your World



Figure 1

- 1: Log in with the name and password you chose when you originally bought the game.
- 2: Select "Single Player" to set up your new world. See figure 1.
- 3: Select "Create New World" from the options list. See figure 2.

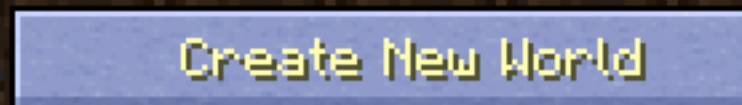


Figure 2

- 4: You will be given the option to name your world. Name it whatever you want. If you don't like it, you can always change your mind later.
- 5: **IGNORE** the second text box that asks for a seed for the world generator. This is not necessary to play the game.
- 6: Select "Create a New World." Now you're ready to play!

Part 2: Supplies and Crafting Materials



Figure 3

- 1: When you load your world for the first time, the world will randomly generate its terrain and resources. In order to build a house, you will need **wood**, **stone**, and **coal**. Scout out what you can find as close to you as possible.
- 2: You will need wood first. Go to a nearby tree and "**punch**" the tree by left clicking it and holding down until a piece of wood shows up in your inventory. You may have to walk to where the wood dropped in order to collect it. See **figure 3**.
- 3: Collect about 50 pieces of wood before finishing. You will need a lot of wood.
- 4: Once you have all the wood, press "**I**" for your inventory screen.

Note: When you open your inventory screen, you will see four things: a picture of your character, your inventory space, and a 4x4 square. The 4x4 grid can be used to craft basic items, but you will need a crafting table for more complicated items.

Note: In order to use any of the items in the world other than crafting them, they will need to be in your action bar.

Part 2: Supplies and Crafting Materials



Figure 4



Figure 5

- 5: There is a 4x4 block next to your character. Place all of your wood in any one of those boxes. This will give you "wood planks." Retrieve them by left clicking them and placing them back in your inventory. See figure 4.
- 6: Place all your wooden planks in the empty inventory space below your character (the 3x9 box above your action bar and below your crafting square). You will need all of these very soon.
- 7: Put a single plank in each of the four empty crafting boxes. You will get a "crafting table." Left click it to pick it up, and place it on the action bar. See figure 5.
- 8: Exit out of the inventory screen.
- 9: Place the crafting table on the ground by selecting the table, then right clicking it somewhere on the screen. It doesn't matter where. You'll be picking it up again soon.

Part 2: Supplies and Crafting Materials



Figure 6



Figure 8

10: Right click the crafting table. You will see a 3x3 crafting grid.

11: Place 3 wooden planks in one of the squares.

12: Place 3 more wooden planks on top or below the stack you've already placed. See figure 6.

13: This will give you "sticks." Collect all the sticks you receive. See figure 7. Place them in your inventory by pressing "i" and dragging them over. You will use them later.

14: Place 1 wooden plank along each square in the top row, and place 1 stick in each of the remaining middle rows. See figure 8.

15: Collect the "pickaxe" it gives you. See figure 9.

16: Leave the crafting table by hitting the "ESC" key.

17: Retrieve your crafting table by "punching it" with a free action bar slot, just like you did with the tree. It will NOT destroy the table.



Figure 7



Figure 9

Part 3: A Light Source

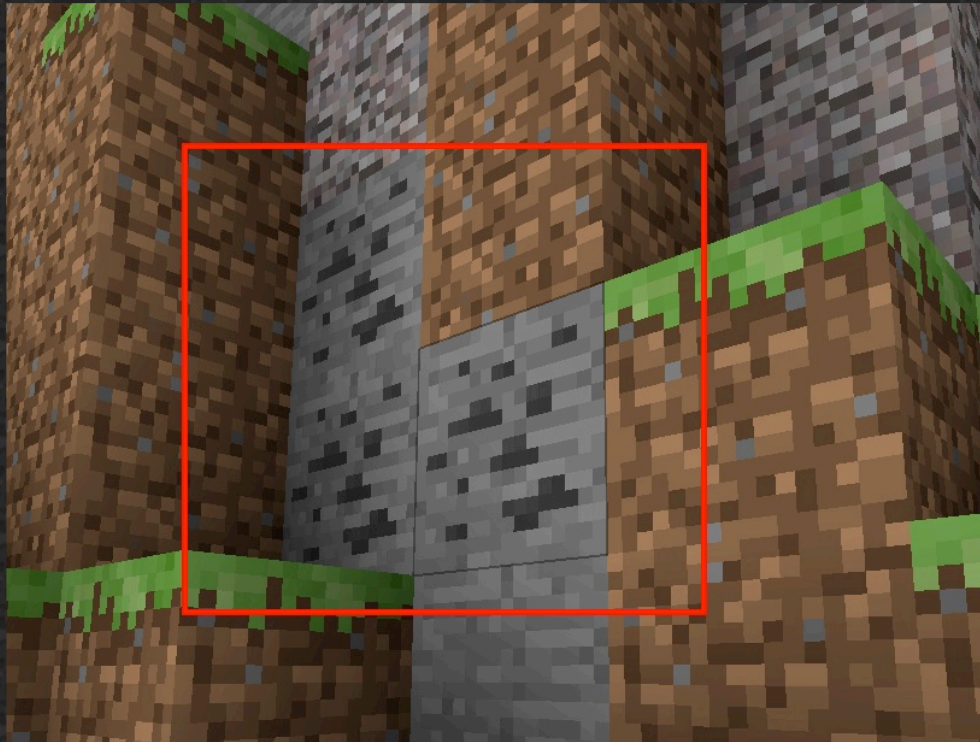


Figure 10

To light your house at night, you will need "torches." Torches are made with "coal." Coal is abundant and easy to find.

- 1: Search for the nearest available coal source. Coal can be found in or on the side of mountains and in caves. See figure 10.
- 2: Using the pickaxe you placed on your action bar, left click the coal to mine it from the cave or mountain. A black lump will fall when the block breaks, and if you're in range, it will automatically appear in your inventory. If it doesn't, walk over to it to pick it up.
- 3: Collect at least 6 pieces of coal.

Note: Be sure to do this as quickly as possible. It's difficult to see once night falls, and enemies spawn in the dark. If at all possible, find coal that is not located in a cave until you get your first torches.

Part 3: A Light Source

- 4: Place your crafting table back down on the ground and open it up.
- 5: Place your 6 pieces of coal in the crafting table.
- 6: Place 6 sticks directly under your 6 pieces of coal. This will give you 24 torches. See figure 11.
- 7: Pick up your 24 torches and put them on your action bar.
- 8: Retrieve your crafting table by punching it until it breaks and picking it back up.



Figure 11

NOTE: If it is dark, you can use some of these torches to light the way by placing them on the ground. If you do this, make sure you save enough to light your house.

Part 4: Building the House

You finally have all the materials you need to build your house!

- 1: Select a location where you'd like to build. Although it's a good idea to build a base near your spawn point or in an easily recognizable location, it can be anywhere.
- 2: Take all your remaining wood planks and put them on your action bar.
- 3: Start building! Do this by placing the planks on the ground in a filled in rectangle. This is the floor.
- 4: Build an outline of planks on top of your rectangle. These are the walls. Leave a single space open for a door.
[See figure 12.](#)
- 5: Once you have your rectangle closed, repeat this step on top of the layer you just built. Include an empty space for the door on this level, too.

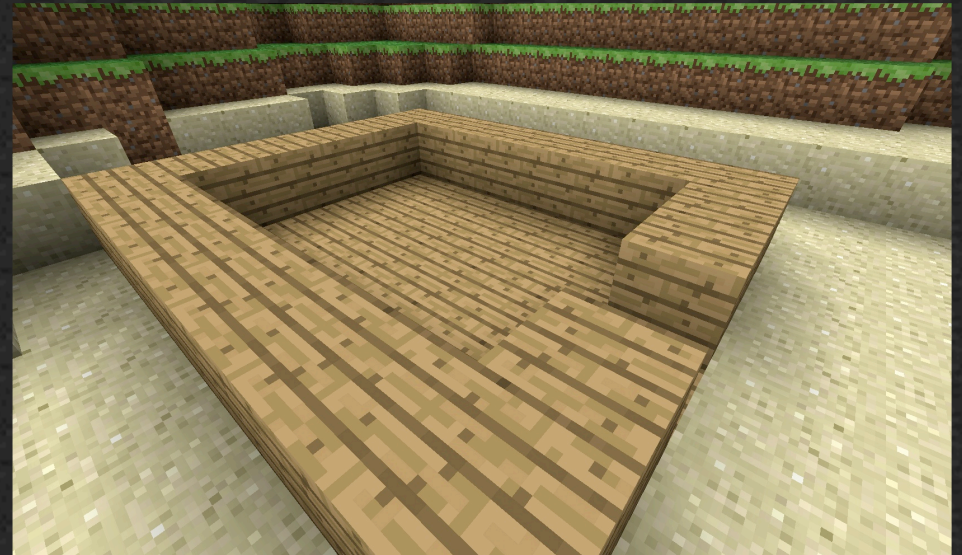


Figure 12

NOTE: It works well to build by walking on top of the layer you're currently building. This way, you build yourself off ground level, which protects you from enemies. You're also able to build farther up more easily.

Part 4: Building the House

- 6: Add 2 more layers of planks, this time leaving no space. Doors are only 2 blocks in height. Your house should be a total of 4 blocks in height.
- 7: Jump down and "fill in" the top of your house with more planks. This is your roof. [See figure 13.](#)
- 8: Place some of your torches around your house as a light source. Even if it's light outside, it will be dark inside.
- 9: Find a place to place your crafting table. It is now safe inside the house, and you no longer have to pick it up if you don't want to.
- 10: Build a door by placing 1 plank in each slot of 1 vertical row. Place 3 more planks in the same way in 1 vertical row next to your first. You will use a total of 6 planks. [See figure 14.](#)
- 11: Pick up your door and put it on your action bar.
- 12: Place the door in the empty spot you left.



Figure 13



Figure 14

Congratulations!

Congratulations! You have now built a simple house, which can serve as a base of operations until you are better equipped with armor, weapons, and materials with which to customize and modify your new home.

Happy crafting!

